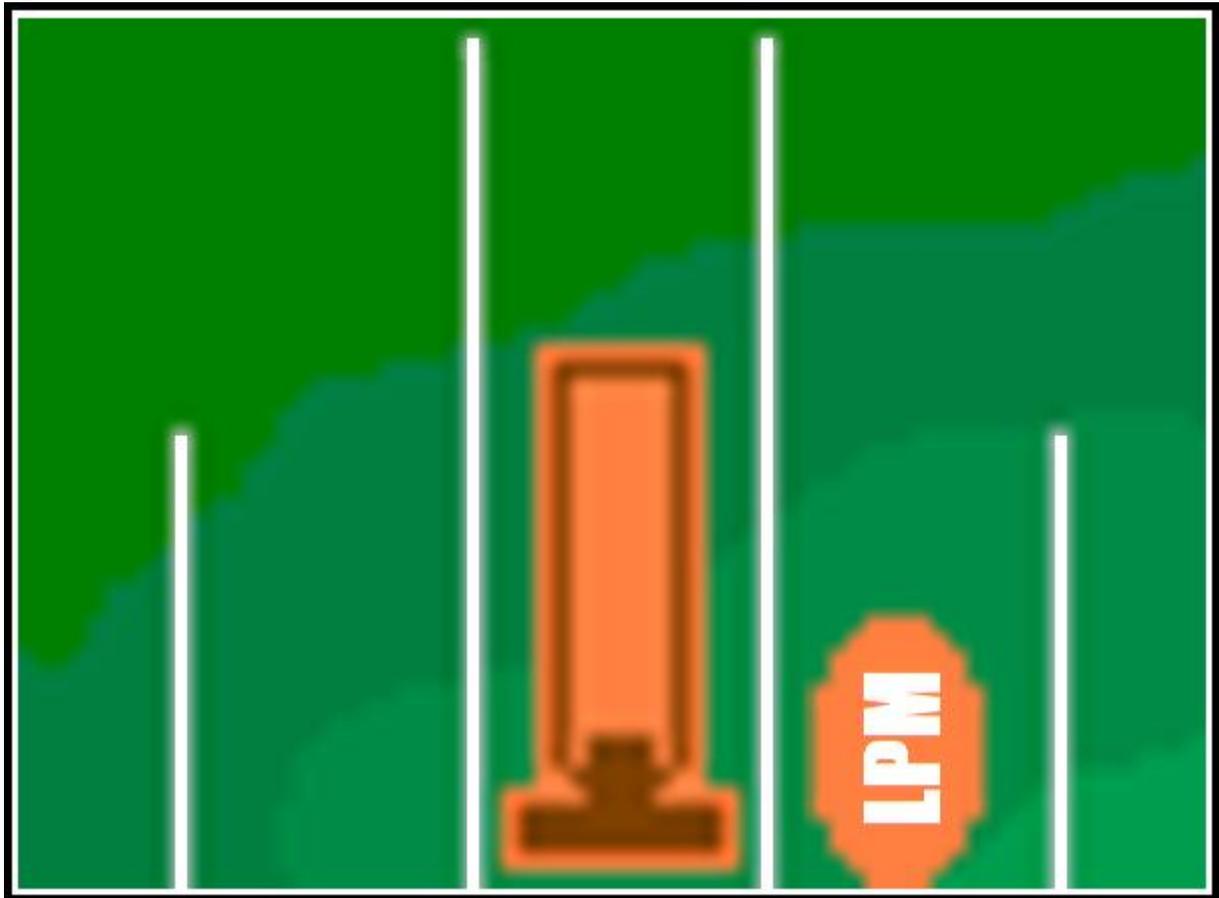


LPM

Little Paper Men

LPM is a paper craft hobby for people who like sports and paper craft. LPM is designed for people to improve their playing skills, at the same time to expand their game with imagination and craft skills to build stadiums and scenery of their choice.

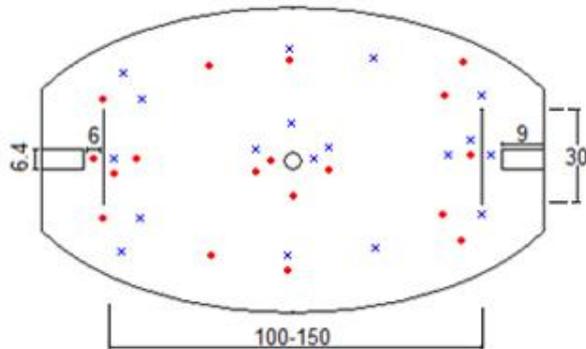


Game Play

The object of this game is to score Goals. Like in the AFL, the team with the most points wins the game. The attacker has 2 flicks to land the Sliding Disc ball (S.D.B) on the defenders kicking line. Then has one chance to take a kick at goal to score.

Marking out the Pitch

Before you start to play you will need to make a playing pitch. This is done by simply marking out on paper or card the dimensions printed below. Be creative and choose paper colors from your favorite team or stick to green for a realistic look.



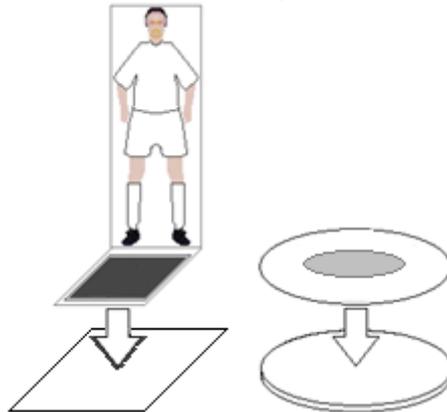
Things you will need before you start.

Paper for pitch
Thick card for printing Figures
Scissors
Glue
Ruler
pencil
1 sliding DISC (18-20 mm) use Washer, coin, button
A small ball about 5mm diameter (roller up paper)

All dimensions are in cm. Add more marking if you wish.

The Figures and Sliding disc ball

Ball sticker should be cut out and glued to a 18-20mm disc. Figures should be glue to their base or to a disc .You can use old buttons,coins or what works best washers.



Game Play

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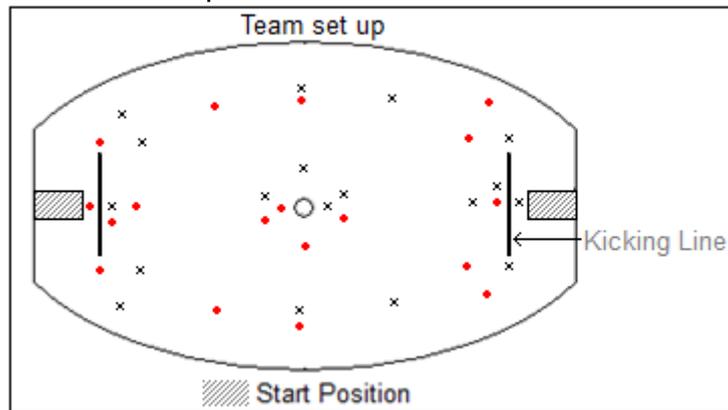
At the start of the game a coin is flipped and the winner can choose which end they wish to play towards. There are no end changes in the game.

The Sliding Disc ball and ball must be flicked or kicked cleanly, using only the fingertip.

LPM SOCCER RULES

Setup/reset

Figures are put on the marked positions.



Center Bounce

At the start of the 1st Quarter **home** team takes Center Bounce.

At the start of the 2nd Quarter **away** team takes Center Bounce.

At the start of the 3rd Quarter **home** team takes Center Bounce.

At the start of the 4th Quarter **away** team takes Center Bounce.

The Ball is thrown into the bounce ring and it must come out. Possession is given to the team if the ball lands on their side of the field.

If the ball stays in the bounce pot opponent then starts with possession.

After the bounce.

Order of play

1. The Sliding Disc ball then placed in the starting position (inside the Goal Square).

2. The **Attacker** has 2 flicks to land the Sliding Disc Ball on the defenders kicking line.

3. Options

A) If the Sliding Disc ball lands on the Kicking Line a **Kick at Goal** can be taken.

or

B) **Defender now becomes the Attacker**. The Sliding Disc ball is flicked from where it lays on the pitch.

Out of play

If the Sliding disc ball is out of play, game is restarted Defender becomes Attacker and the Sliding Disc ball is placed on their starting position (inside the Goal Square).

Foul If the attacker flicks the Sliding Disc ball and hits any object this is a Foul, the Defender now becomes the Attacker and has a free **Kick at Goal**.

Game Duration

After **4 kicks at goal** form any team have been taken a 1st quarter has ended.

After **8 kicks at goal** form any team have been taken a 2nd quarter has ended.

After **16 kicks at goal** form any team have been taken a 3rd quarter has ended.

After **24 kicks at goal** form any team have been taken a 4th quarter has ended.

Scoring points

Goal= 6 points between the center post

Behind = 1 point between center post and behind post

A behind is also given also if the ball hits a figure before going through the goal.

Kick at goal

1. Goal Posts/board is placed in position. (Normal goal position)
2. The ball is swapped with 1 of his/hers teams figures and put on their spot. The figure is taking off the field and stays off.
3. Attacker has one kick at goal. If the ball goes though the posts points are given.
Defender now becomes attacker

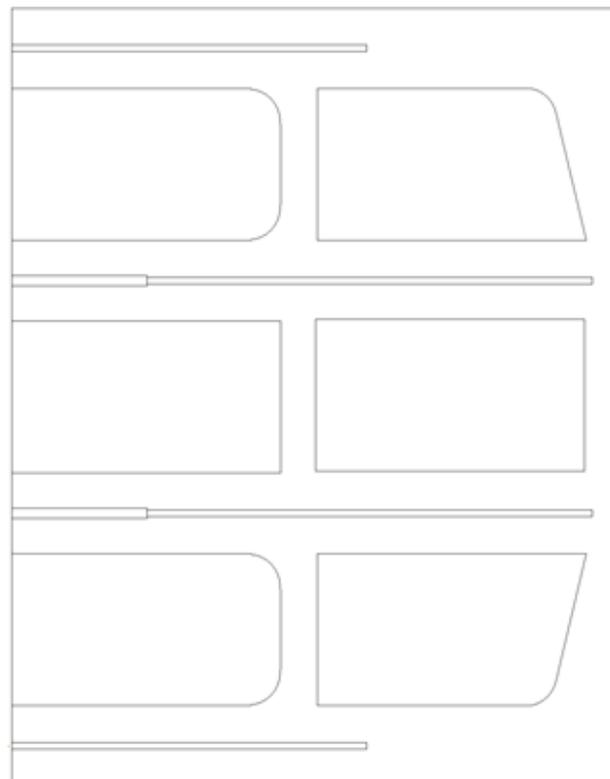
4) Options

- a. If a **Goal** is scored a Center Bounce is taken by the new attacker to restart the game
or
- b. If a **Behind** is scored The Sliding Disc ball then placed in the starting position.



Starter Sheet

You will need two sheets of thicker paper.



Goal Posts

To play LPM RULES FOOTBALL games email me at lpm.info@yahoo.co.uk and I'll send you the cards to print out.